

CVW-14 INITIAL TRAINING

Week 4: CASE-III





OVERVIEW



- Welcome to Week 4!
- This week, we'll cover:
 - **CASE-III** – Welcome to the boat! (At night)
 - **CASE-III DEPARTURE** – How to get off the boat (At night)
 - **CASE-III ARRIVAL** – How to get back on the boat (At night)
- Questions at this time?
 - If not, don't worry, you'll have some later.

TOPIC 4.1 – CASE-III

"What does 'Case-III' mean?"





CASE-III BASICS



- Case-III is any ***ceiling below 1000ft AGL or visibility less than 5nm*** around Mother.
- ***All night operations*** are conducted as Case-III even with CAVU weather.
- Departure and recovery procedures during Case-III conditions differ greatly from Case-I!

TOPIC 4.2 – CASE-III DEPARTURE

"How does a Case-III departure differ from a Case-I departure?"





CASE III DEPARTURE OVERVIEW



- No clearing turns on a Case-III departure
 - Takeoff and climb straight ahead
- Rather than turning away to whatever course you want at 7 miles, start a turn to intercept a **10NM arc** around the boat.
 - Fly around this arc until you reach your **departure radial**
 - Note: IRL the arc & radial is only required during IMC conditions, but it's something that we do all the time



CASE III DEPARTURE OVERVIEW



- Master Light Switch **OFF** on startup
 - Position lights preset **BRT**
 - Strobe Light preset **ON**
 - Formation Light preset **ON**
- Box TACAN and set up your departure radial as the course line
- When ready for launch, Master Light Switch **ON**
 - IRL this signals the cat shot, but you'll still have to salute in DCS
- Minimum launch interval of 30 seconds between A/C



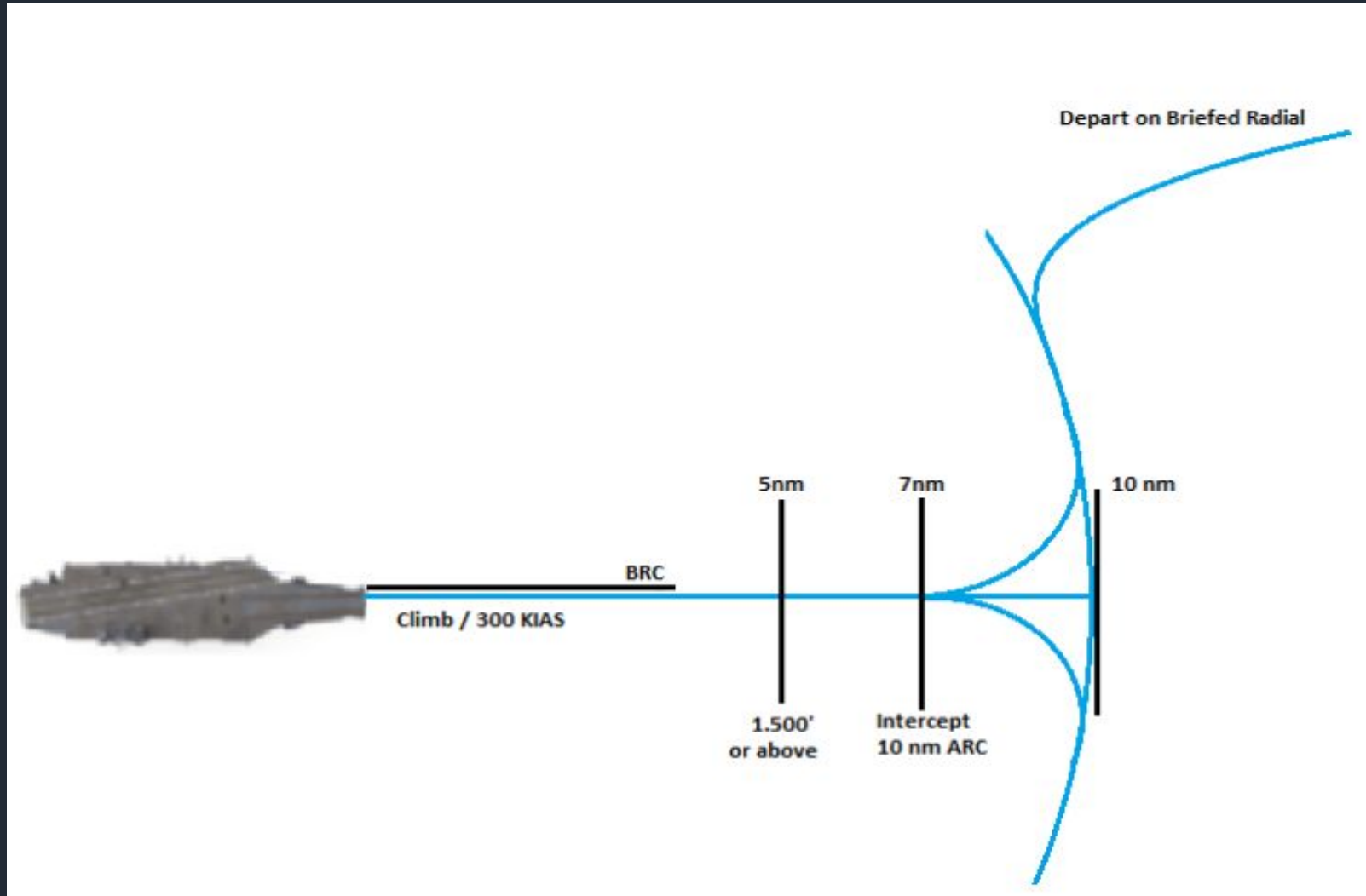
CASE III DEPARTURE OVERVIEW



- After launch, climb straight ahead at 300 KIAS
 - Report "Departure, 637 Airborne"
- Cross 5DME at or above 1500AGL, continue climbing
- At 7DME, turn to intercept 10DME arc for your departure radial
- At 10DME, be on the 10DME arc, fly this until reaching departure radial, then head off on mission
- Rendezvous with flight on the LEFT SIDE of the departure radial between 20/50 miles at prebriefed altitude



BUT WHAT THE FUCK DOES IT LOOK LIKE?



Holy Shit It's Dark Outside



SYMBOLOLOGY

- ON THE DECK
- Red Boxes, Top-Bottom
 - Tail of the TACAN needle
 - Bull Symbol in the center is the boat's TACAN symbol
 - Triangle represents TACAN head: always points toward station
- Preset the outbound radial before takeoff; in this example, 230





SYMBOLOLOGY



• ON DEPARTURE

- At 7 DME (check the HUD!) start the turn to get onto the 10 DME arc
- The tail of the needle is at the TOP of the HSI – you're flying away from the station
- TACAN bull symbol is at the bottom of the HSI





SYMBOLOLOGY



• ON THE ARC

- The TACAN needle is slightly aft of the 9:00 position
- The jet itself is at 9.9DME
 - If you keep your current heading, the DME will climb
 - A slight left turn at 10.0 DME will correct this; place the needle head and the TACAN symbol slightly AHEAD of 9:00





SYMBOLOLOGY

• ON THE ARC

- Now the Hornet is right on the 10 DME arc and the needle is right at 9:00
- ←Fucking parallax
- If a slight left turn isn't made soon, the DME will increase
- Shoot for 9.9-10.1 to keep the arc right



Holy Shit It's Dark Outside



SYMBOLOLOGY



- APPROACHING RADIAL
 - Watch for the radial course arrow below the heading tape; once this starts moving, you'll need to make a 90 degree (or more) turn right to catch the radial

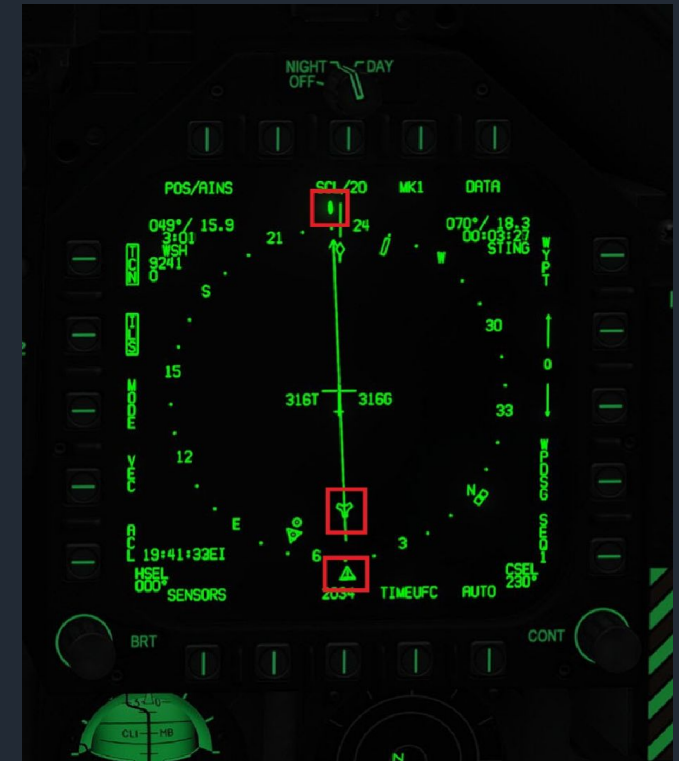
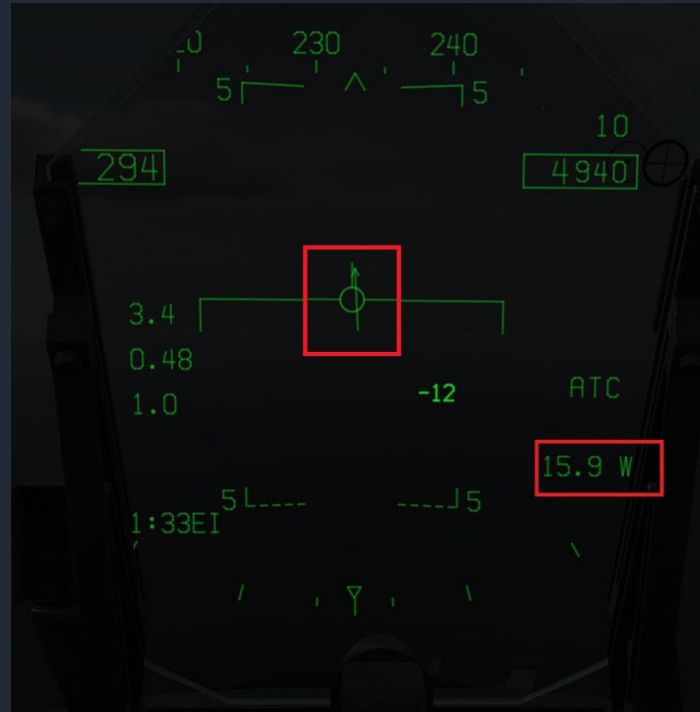




SYMBOLOLOGY



- ON OUTBOUND RADIAL
 - The jet is now established on the outbound radial
 - On the HUD, note the course line arrow's in the center of the flight path marker
 - On the HSI, note the tail & head positions of the needle
 - Also, the TACAN symbol is behind us, because...?



TOPIC 4.3 – CASE-III RECOVERY

"How does the Case-III Marshal Stack differ from the Case-I?"

"How does the Case-III recovery flow from commencing all the way to the deck?"

"What happens if you bolter under Case-III conditions?"





CASE III RECOVERY OVERVIEW



- Case-I recoveries are fast & exciting; do some high-speed, high-G maneuvering around the boat, fly the pattern, land.
- Case-IIIs are a little more sedate; basically it's a long straight-in
 - *Don't take that to mean it's easier.* There are some precise numbers you have to hit to pull a Case-III trap off successfully.
 - Case-IIIs are also flown ***single-ship only***



CASE III RECOVERY CHECKLISTS



- ***Before Inbound Call***

- TACAN tuned and boxed
- ILS tuned and boxed
- RADAR Altimeter turned on, set to preference (370' or 450')
- Scratchpad or paper ready. Grab a pencil.

- ***After Inbound Call***

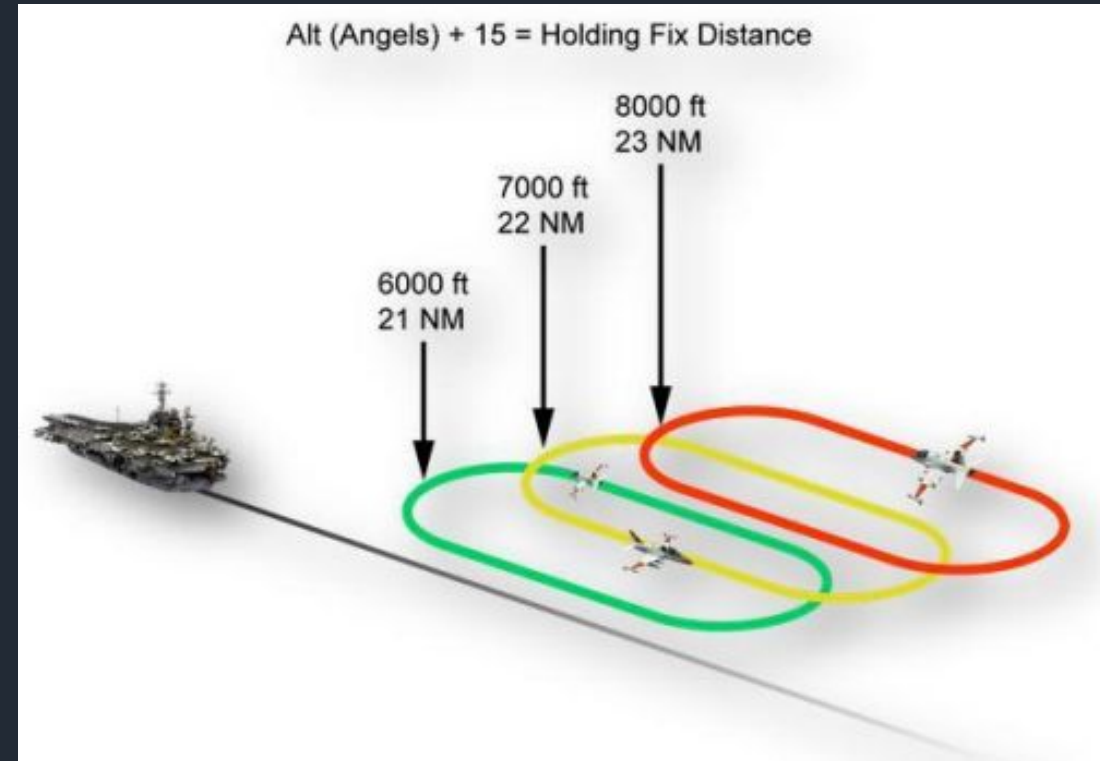
- CRS set to Marshal radial
- Climb/descend to briefed altitude
- LDDI - HUD
- RDDI – Checklist
- Check landing weight... <33000 lbs at the deck



CASE III MARSHAL



- The Case-III Marshal Stack is *not located directly over the boat*
 - It's up to the controllers to set exactly where it'll be, but usually in DCS we marshal on the reciprocal heading
 - Marshal distance depends on altitude: ***Distance = Assigned Angels + 15***





CASE III MARSHAL – INBOUND CALL



MODEX

RADIAL

RANGE

ALTITUDE

FUEL

“Marshal, 571, Marking Mom’s 152 at 60, Angels 15, state 6.9”

Response:

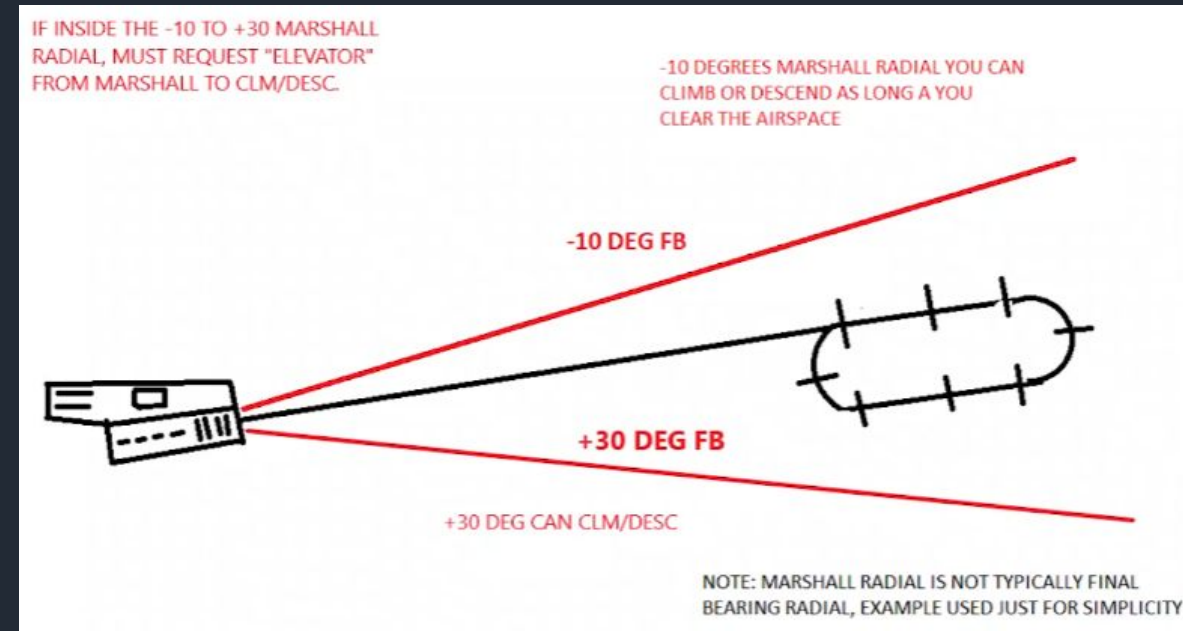
“571, Marshal, CASE III recovery, CV-1 approach, expected *final bearing* 327, altimeter is 29.53, 571, Marshal Mother’s 147 radial, 21 DME, Angels 6, expected approach time is 13”



ENTERING THE CASE-III STACK



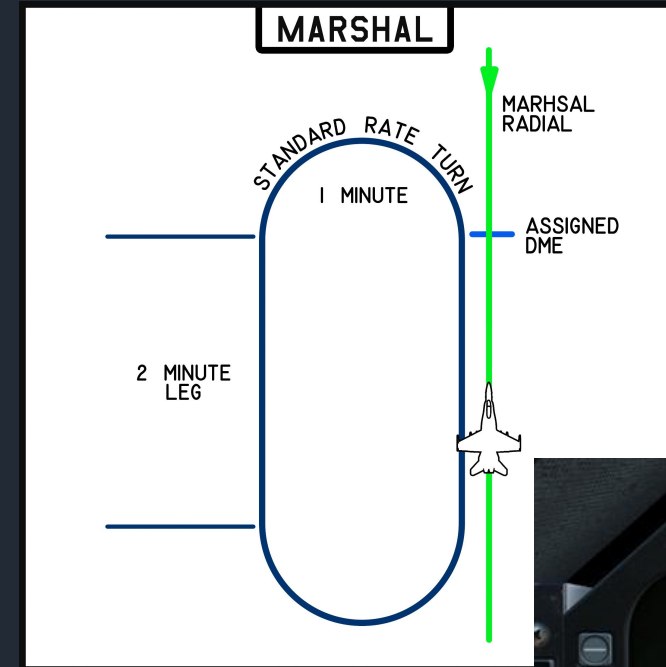
- Once you receive the Marshal radial, set this as your TACAN courseline.
 - Alternatively, you can set the reciprocal so the arrow points towards the boat.
- You can enter the stack from wherever, but ***be on your assigned altitude by the time you reach -10 or +30 degrees from the assigned radial***





THE CASE-III STACK

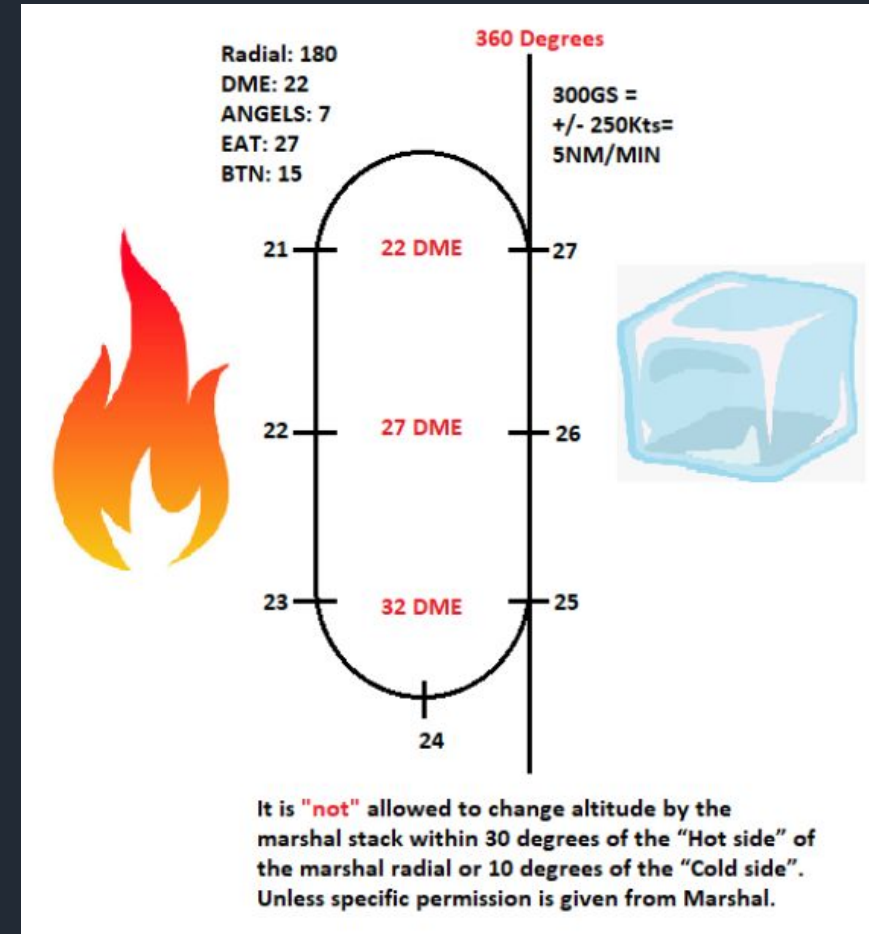
- Once you're in the stack, technically you can fly the orbit however you want
 - *You must stay on your assigned altitude!*
- Most common technique is to fly the pattern according to the chart on the right at 300 knots groundspeed
 - Roughly 250KIAS – watch the HSI
 - Shoot for *standard rate* turns & 2 minute hot and cold legs – *6min tracks*
- Once in the stack, call "**MODEX Established**"





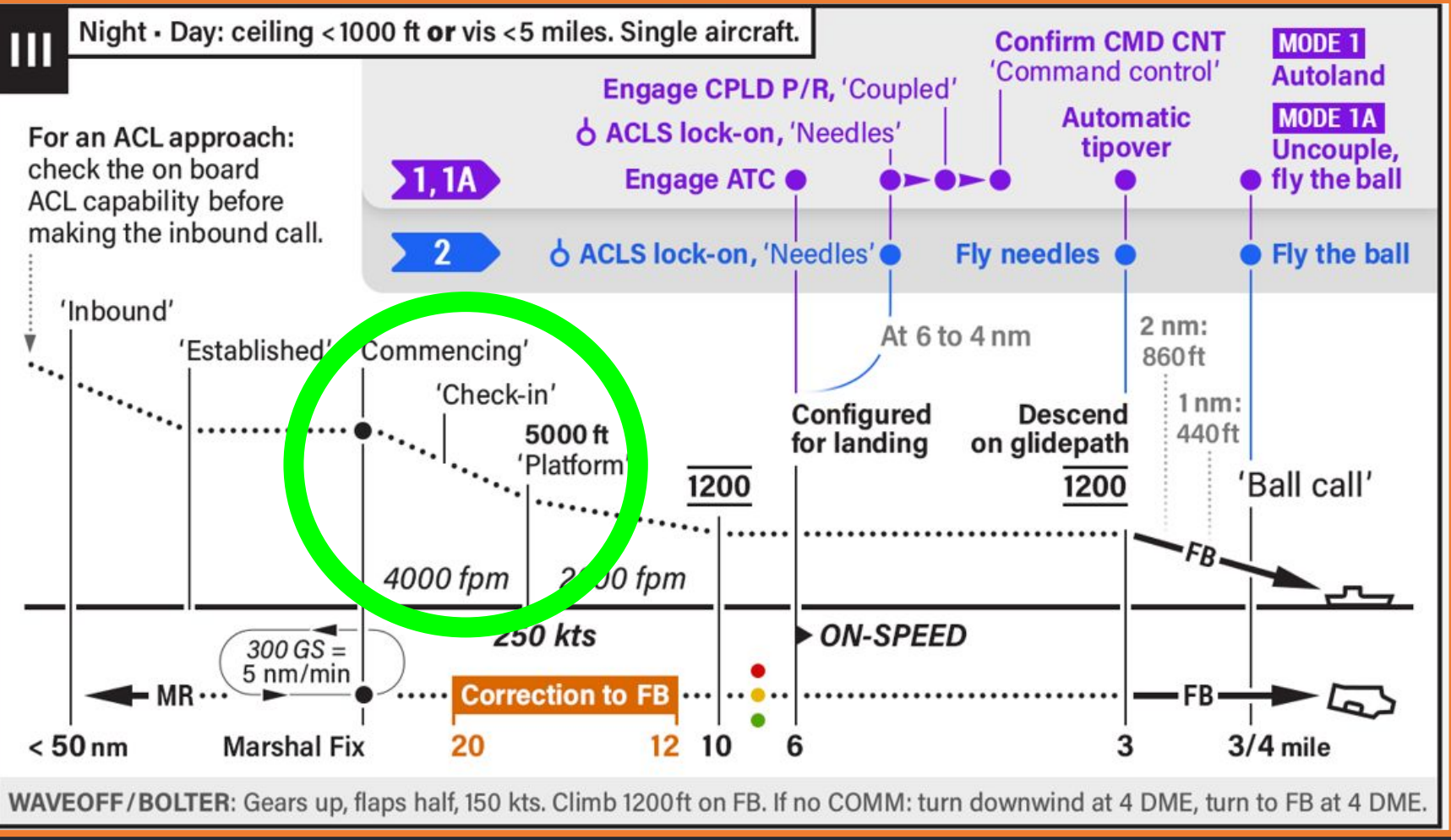
THE CASE-III STACK

- The object is to arrive at the **holding fix** (assigned DME on the radial) on airspeed **(250kts)** and ready to approach at the **Expected Approach Time** (27 in our example) +/-10 sec
 - Approach Time is **minutes after the hour**
 - If unable to make this **push time**, notify Marshal so adjustments can be made
 - IRL you get the EAT when you call in; here we give it once guys get in the stack, just works better
- Call **"MODEX Commencing"** and start descent into the Case-III approach
 - Ensure **ICLS** is on and boxed!





THE CV-1 APPROACH

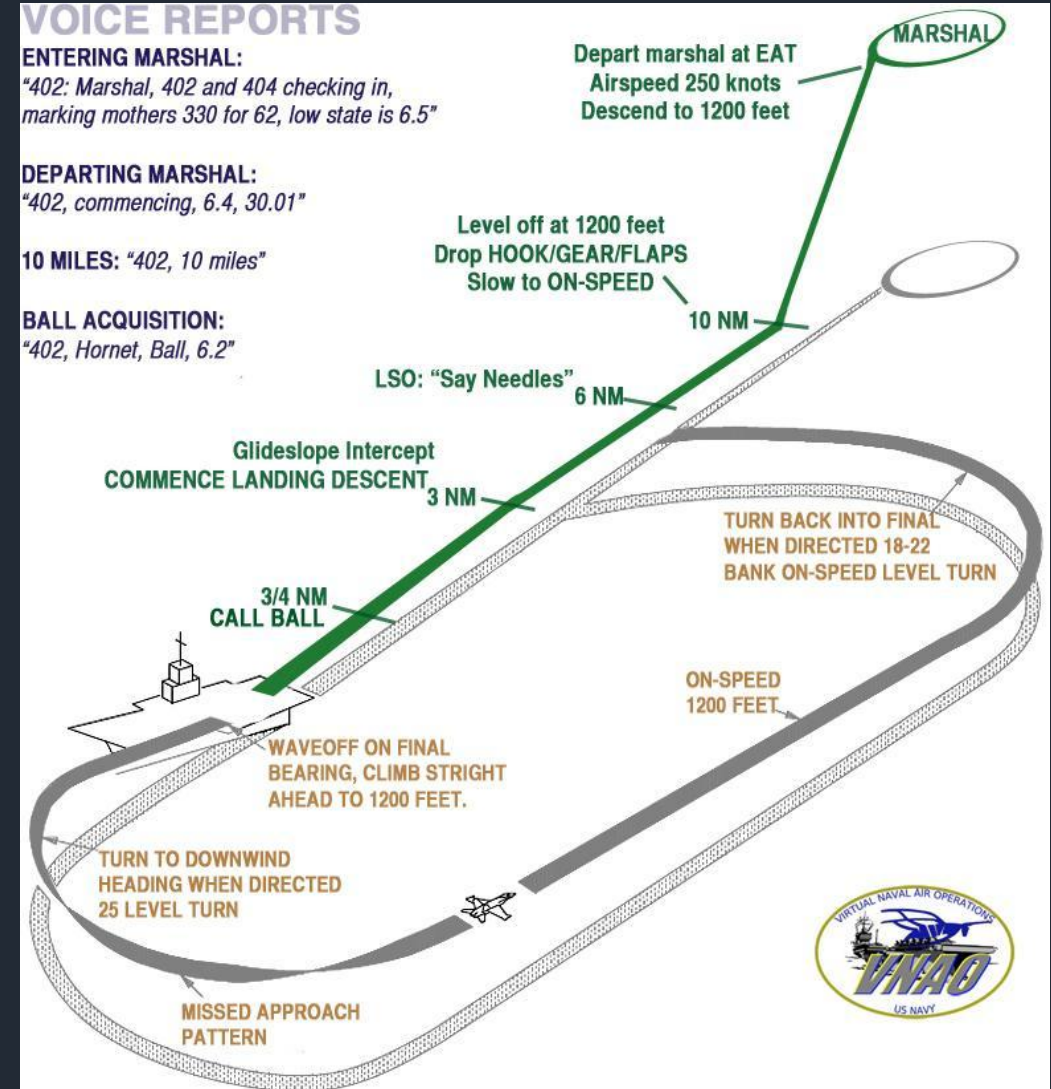




THE CV-1 APPROACH

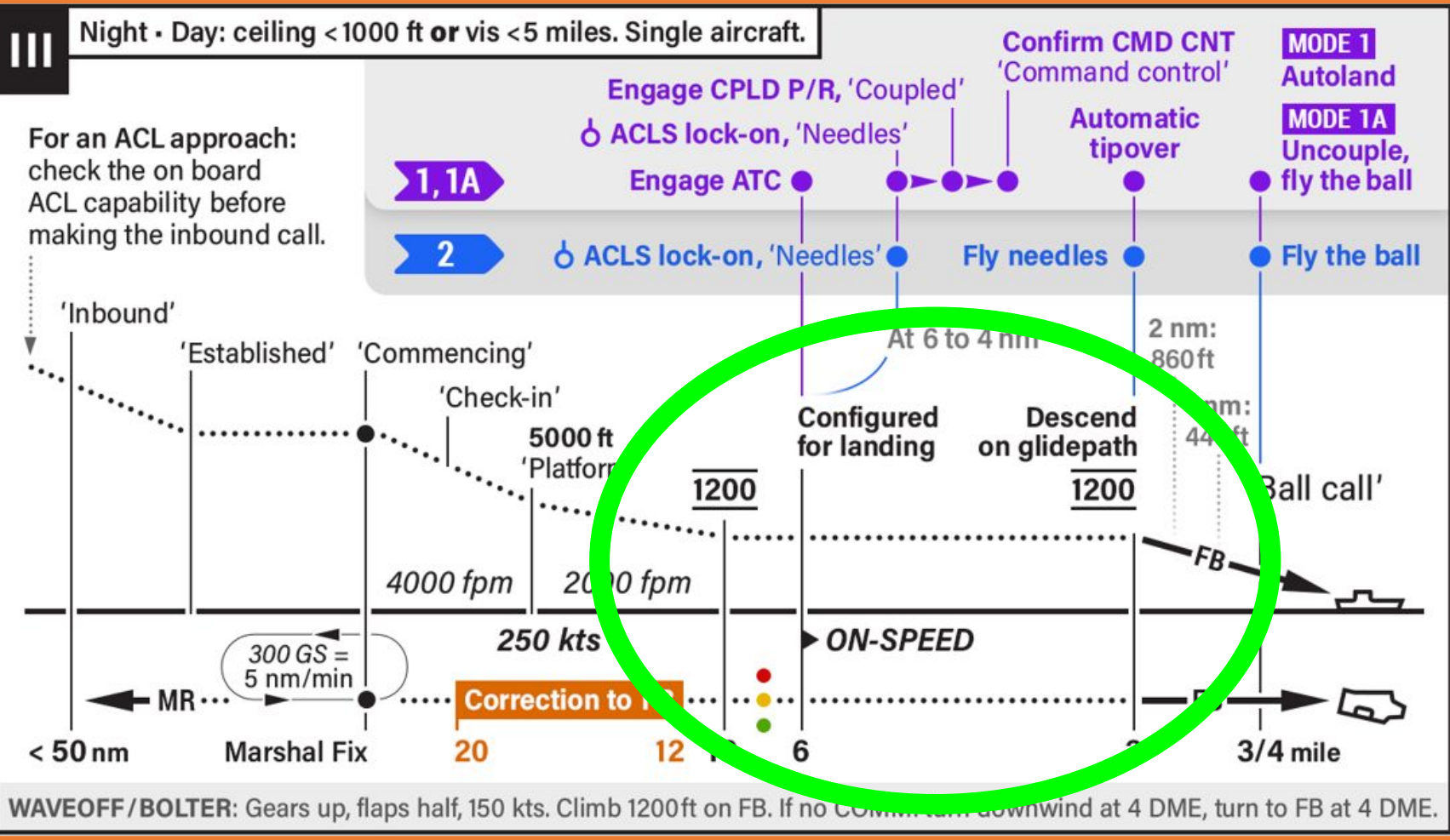


- Once you *commence*, establish a 4000FPM descent rate at 250KIAS
 - Power to idle, board out as necessary
- At 5000ft, call "**Platform**" and cut descent rate to 2000 FPM
 - Board in, power as necessary
 - Below 2000 FPM, "*minute to live*" rule applies; i.e. at 1800 feet, descend no faster than 1800 FPM!
- Level off at 1200ft





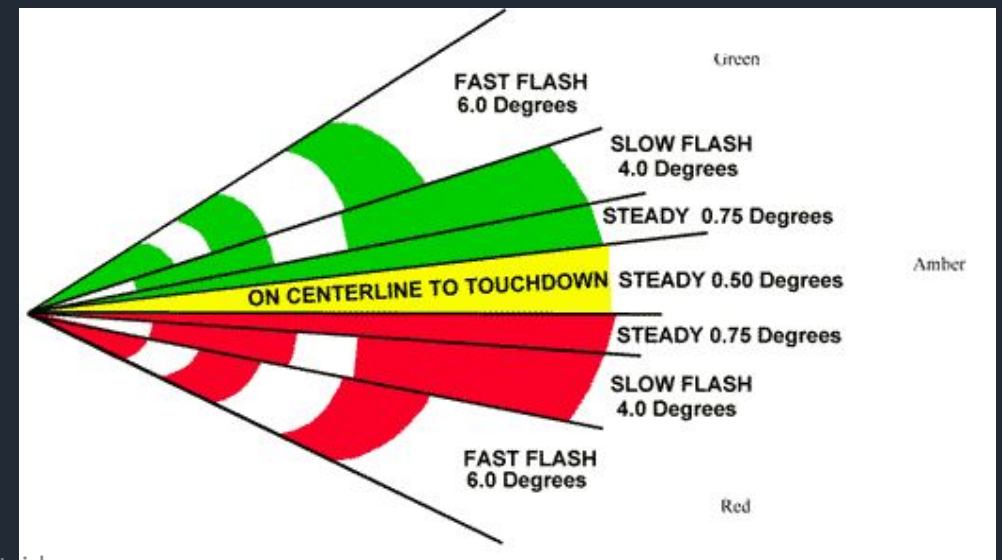
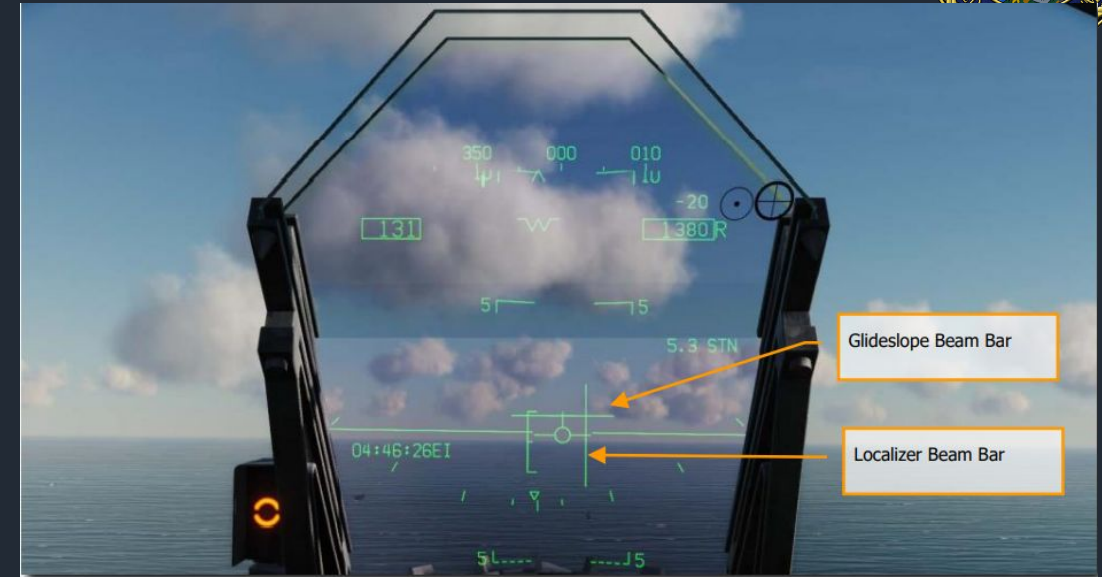
THE CV-1 APPROACH





THE APPROACH

- At 10DME, dirty up
 - Gear down, flaps full
 - Be on-speed no later than 6 DME
- **Long Range Lineup Lights** will help keep the jet on the right course
- Between 8 and 4 DME, **ICLS** lock-on occurs, listen for "**say needles**"
 - Needles indicate position relative to glideslope & lineup; endeavor to keep them centered with the velocity vector
 - Don't chase these – small corrections!





BULLSEYE

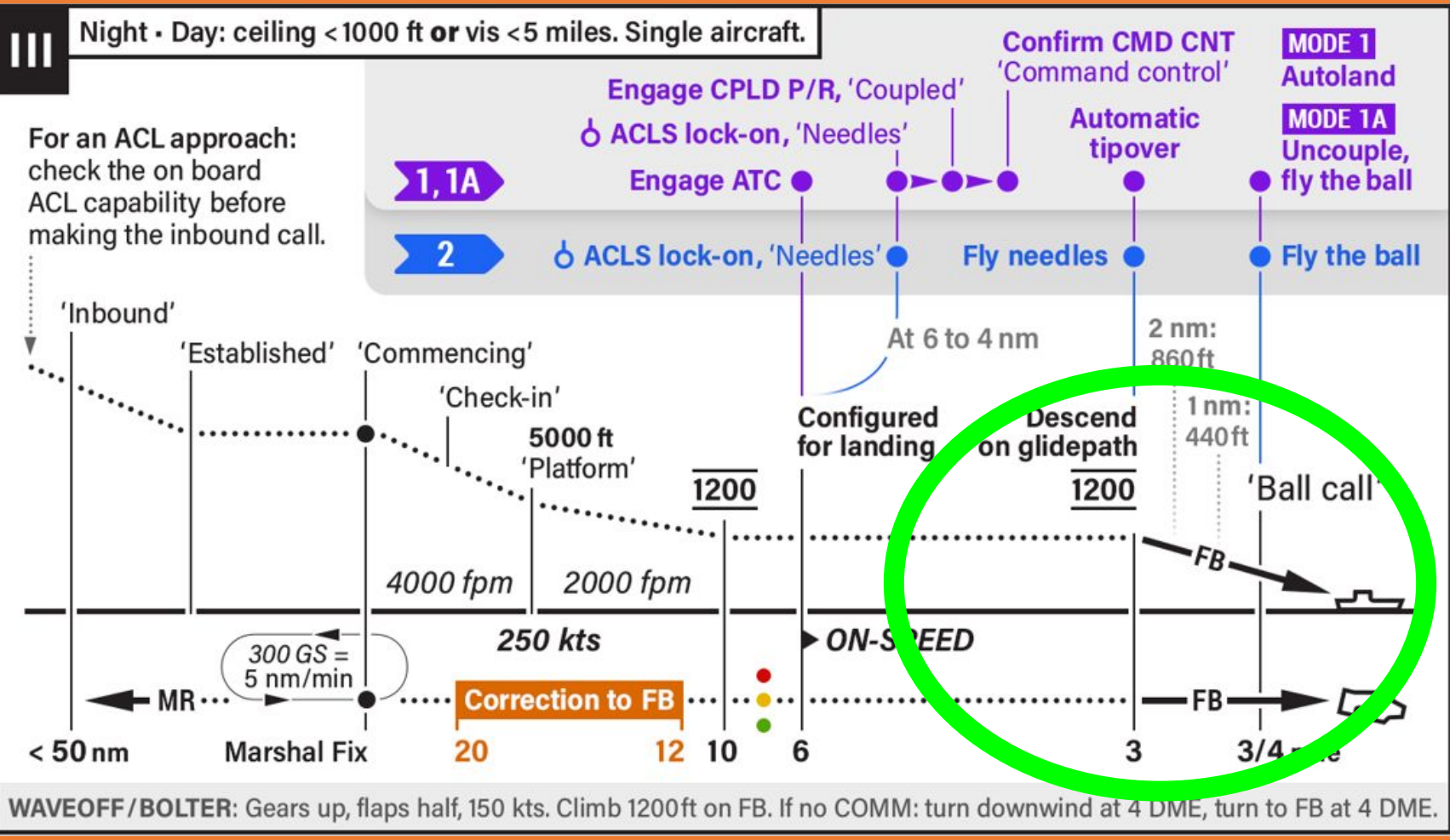


- Here's a closer shot of the needles at approx. 4 DME
- A response to "Say Bullseye" here would be "Up & On"
 - The glideslope line is above you (UP) but you are on course
- The TACAN needle is offset from the ICLS crosshair
 - TACAN is less sensitive, fly the needles!





THE CV-1 APPROACH





THE CASE-III APPROACH



- At 3NM, start your descent to the deck
- Use the glideslope needle as a guide
- At $\frac{3}{4}$ mile or when prompted, call the ball and fly it to the deck just like Case-I





CASE-III BOLTER/WAVEOFF

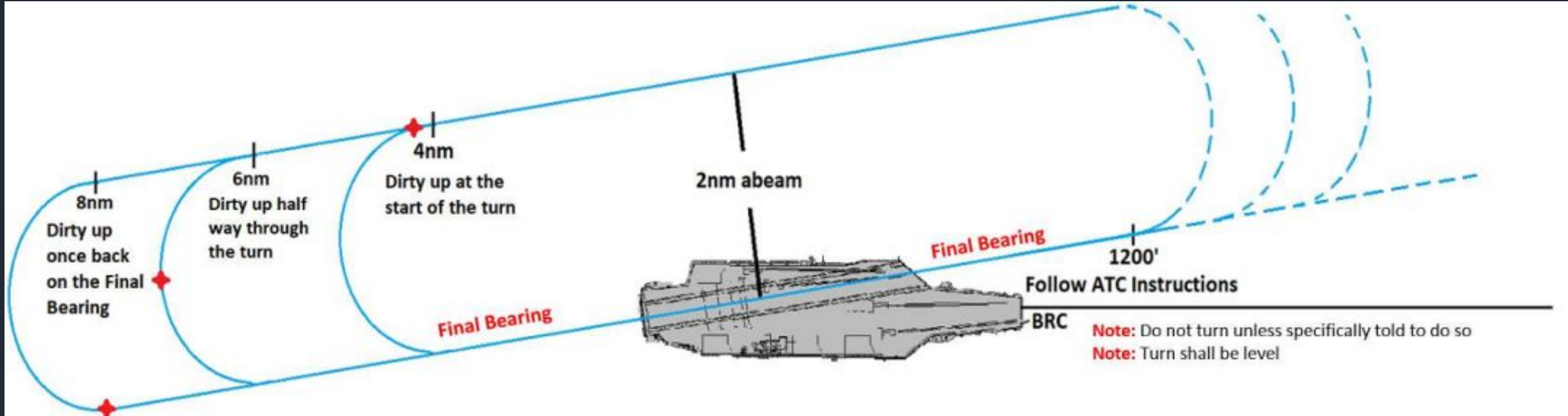


BOLTER/WAVEOFF

- FULL MILITARY power
- Maintain wings level, verify positive rate of climb while on-speed
- Fly *Final Bearing* (NOT BRC!)
- Gear Up
- Flaps Half
- Speed 150kts
- Climb 1200AGL, await instructions
- Call "MODEX Airborne"
- Controller will direct turn to downwind
- Expect to be vectored back onto final bearing at 4, 6, or 8 DME
 - Dirty up according to distance
 - At 4: D/U at start of turn
 - At 6, D/U halfway through turn
 - At 8, D/U once back on final bearing



CASE-III BOLTER/WAVEOFF





WHAT QUESTIONS DO WE HAVE?



Holy Shit It's Dark Outside